## **Advanced Algorithmics**

## Strategies for Tackling Hard Problems

Sebastian Wild Markus Nebel

# Lecture 18

2017-06-19

## 5.2 Randomized Approximations

Profid from repetition

#### Definition 5.3 (Randomized $\delta$ -approx.)

Let  $U = (\Sigma_I, \Sigma_O, L, L_I, M, cost, goal)$  an optimization problem. For  $\delta > 1$  a randomized algorithm *A* is called *randomized*  $\delta$ -approximation algorithm for *U*, if

- ▶  $Pr[A(x) \in M(x)] = 1$  and (always feasible)
- $\left| \Pr[R_A(x) \le \delta] \ge \frac{1}{2} \right|$  (typically within  $\delta$ )

for all  $x \in L_I$ .

$$R_{A}(x) = 1 + \frac{1 \cos \left(\frac{1}{x} - O_{P}(x)\right)}{O_{P}(x)}$$

4

N> OSE-MC S-approx

#### Definition 5.4 ( $\delta$ -expected approx.)

Let  $U = (\Sigma_I, \Sigma_O, L, L_I, M, cost, goal)$  an optimization problem. For  $\delta > 1$  a randomized algorithm *A* is called *(randomized)*  $\delta$ *-expected approximation algorithm for U*, if

► 
$$\Pr[A(x) \in M(x)] = 1$$
 and (always feasible)  
►  $\max\left\{\frac{\mathbb{E}[cost(A(x))]}{Opt_{U}(x)}, \frac{Opt_{U}(x)}{\mathbb{E}[cost(A(x))]}\right\} \le \delta$  (expected within  $\delta$ )  $\forall_{x}$   
for all  $x \in L_{I}$ .  
Given an  $S$ -expected approx  $A$ .  
 $= > [E[R_{A}] \le S$   
 $\Rightarrow R[R_{A} \ge 2S] \le \frac{1}{2}$  and  $A$  a randomized  $2S$ -approx.

## **Randomized Max-Sat Approximation**

Recall: k-CNF for an assignment satisfying a maximal number of clauses. Assumption: Each clause contains *exactly* k literals over k different variables.

6=3

- 1 **procedure** randomAssignment( $\phi$ )
- <sup>2</sup> Let  $\varphi$  have variables  $x_1, \ldots, x_n$
- <sup>3</sup> Choose assignment  $\alpha \in \{0, 1\}^n$  uniformly at random
- s = number of clauses **in**  $\varphi$  satisfied by *alpha*

```
5 return (s, \alpha)
```

#### Theorem 5.5 (randomAssignment is approx)

randomAssignment is

1. a  $\frac{2^k}{2^{k}-1}$ -expected approximation and $\frac{8}{7}$ 2. a randomized  $\frac{2^{k-1}}{2^{k-1}-1}$ -approximation $\frac{4}{3}$ for k-Max-Sat.

Freef: Sinsle clause 
$$C = \{l_{1}, ..., l_{k}\}$$
 is not satisfied by random airgument  
iff all liferals are false  
=> with probability  $\left(\frac{1}{2}\right)^{k}$   
 $\sim$  satisfied wipt prob  $1 - 2^{-k}$   
 $Z_{i} = [C_{i} \text{ satisfied}]$   
 $E(2_{i}) = 1 - 2^{-k}$   
 $Z = Z_{i} = cost$   
 $E[2] = m(1 - 2^{-k})$   
 $cap. \# satisfied clause
Optimal solution cost  $\leq m$   
 $E[R_{i_{k}}(p)] = [E[\frac{Opt}{2}] \leq \frac{m}{m(1 - 2^{-k})} = \frac{2^{k}}{2^{k} - 1}$$ 



 $\Box$ .

## **Randomized Max-Cut**

**Simple Example:** Approximate a <u>maximal cu</u>t in a graph G = (V, E). Note: Max-Cut is  $\mathbb{NP}$ -hard. (much unlike MIN-Cut!)

<sup>1</sup> **procedure** randomCut(G = (V, E))

- 2  $V_1 = \emptyset, V_2 = \emptyset;$ 3 **for** each  $v \in V$
- b = random bit
- 5 Add v to  $V_{b+1}$
- 6 return  $(V_1, V_2)$ .

#### Theorem 5.6 (randomCut is 2-expected approx)

randomCut is a <u>2-expected</u> approximation for the *Max-Cut*.

Proofs 
$$X_e = [e is in and] e = [u,v] cut = u e V_1 \land v e V_2$$
  

$$E[X_e] = \frac{1}{2} \qquad X_e \text{ nod independent}$$

$$X = \sum X_e \qquad E[X] = \frac{m}{2}$$

$$Opt \leq m \qquad E[R] = \frac{m}{|F[X]|} = 2$$

### Can we also give a randomized 2-approximation?

Problem: Events for edges are only pairwise independent.

~ But doable with amplification

- <sup>1</sup> **procedure** goodRandomCut(G = (V, E))
- <sup>2</sup> **for** i = 1, ..., |E| + 2
- $_{3}$   $C_{i} = randomCut(G)$
- 4 return largest found cut

#### **Theorem 5.7 (goodRandomCut is rand. 2-approx)** goodRandomCut is a randomized 2-approximation for MAX-CUT.

$$\begin{aligned} P_{\text{roof}} & \rho = P_{\text{r}}\left[X \geqslant \frac{m}{2}\right] \\ & \frac{m}{2} = IE[X] = \sum_{i=0}^{\frac{m}{2}-4} i \cdot P_{\text{r}}[X=i] + \sum_{i=\frac{m}{2}}^{m} i P_{\text{r}}[X=i] \\ & \leq \left(\frac{m}{2}-1\right)(1-\rho) + m\rho \\ & 1 \leq \rho\left(1+m-\frac{m}{2}\right) \quad <= \rangle \quad \rho \geqslant \frac{\pi}{\frac{m}{2}+1} < \frac{\pi}{2} \end{aligned}$$

4

Expected # Hals with 
$$X \ge \frac{1}{2}$$
 is  $\frac{1}{p} = \frac{m}{2} + 1$   
=>  $\Pr[\text{need inone than } m + 2 \text{ trial}] \le \frac{1}{2}$   
Morbor

 $\square$ 

## **Greedy Max-Cut**

Actually, we can achieve the *same* approximation guarantee by a much more efficient (and deterministic) method.

```
1 procedure greedyMaxCut(G = (V, E))
       V_1, V_2 = \emptyset
2
       for v \in V // in arbitrary order
3
           n_1 = |N(v) \cap V_1|
4
       n_2 = |N(v) \cap V_2|
5
       if n_1 \leq n_2
6
                Add v to V_1
7
           else
8
                Add v to V_2
9
       return (V_1, V_2)
10
```

#### Theorem 5.8

greedyMaxCut is a (deterministic) 2-approximation for MAX-CUT.

## 5.3 The Drosophila of Approximation: Set Cover

Definition 5.9 (Weighted Set-Cover)

Given: a number  $n, S = \{S_1, \dots, S_k\}$  of k subsets of U = [n], and a cost function  $c : S \to \mathbb{N}$ . Solutions:  $\mathcal{C} \subseteq [k]$  with  $\bigcup_{i \in \mathcal{C}} S_i = U$ Cost:  $\sum_{i \in \mathcal{C}} c(S_i)$ Goal: min

## **Greedy Set Cover**



#### Lemma 5.10 (Price Lemma)

Let  $e_1, e_2, \ldots, e_n$  the order, in which our algorithm covers the elements of *U*. Then for all  $i \in \{1, ..., n\}$  we have  $price(e_i) \leq \frac{OPT}{n-i+1}$ . Proof: li added in some iteration C:= U/C not-yet-covered elements Observations Can always complete SC with 5 OPT cost P; it added element i-1 = 10 ~ 101 = n-int  $price(e_i) = \alpha_i + \left\{ \frac{OPT}{|C|} = \frac{OPT}{n-i+1} \right\}$ 

 $\Box$ 

#### Theorem 5.11 (greedySetCover approx)

greedySetCover is an  $H_n$ -approximation for WEIGHTED-SET-COVER.

Proofs cost of cover = 
$$\sum_{i=1}^{n} \text{ price } (e_i)$$
  
 $\leq \text{ OPT} \cdot \sum_{i=1}^{n} \frac{1}{n - i \cdot 1}$   
Lew 5.10  $i = 1$ 

$$= OPT \sum_{i=1}^{n} \frac{1}{i} = \frac{1}{4} + \frac{1}{6} + \frac{1}{6}$$



Can we do better? T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 3 n T 2 5 n T

## 5.4 The Layering Technique for Set Cover

#### Definition 5.12 (Size-proportional cost function)

A cost function *c* is called *size proportional* if there is a constant *p* so that  $c(S_i) = p|S_i|$ .

#### **Definition 5.13 (Frequency)**

The *frequency*  $f_e$  of an element  $e \in [n]$  is the number of sets in which it occurs:  $f_e = |\{j : e \in S_j\}|$ . The (maximal) *frequency* of a SET-COVER instance is  $f = \max_e f_e$ .

#### **Lemma 5.14 (size-proportionality** $\rightarrow$ **trivial** *f***-approx)** For a size proportional weight function *c* we have $c(\{S_1, \ldots, S_k\}) \leq f \cdot OPT$ .

$$\Pr(\mathcal{OO}\{S_1, \dots, S_k\}) = \sum_{i=1}^k c(S_i) = p \cdot \sum_{i=1}^k |S_i|$$

 $\Box$ 

OPT à n.p

## Layering Algorithm

Idea: Split cost function into sum of

- ▶ size proportional part *c*<sup>0</sup> and
- ▶ a some residue *c*<sup>1</sup>

1 procedure layeringSetCover(n, S, c)  
2 
$$p = \min\left\{\frac{c(S_j)}{|S_j|} : j \in [k]\right\}$$
  
3  $c_0(S_i) = p \cdot |S_i| \leftarrow sc_k properties for t$   
4  $c_1(S_i) = c(S_i) - c_0(S_i) //  $\ge o$   
5  $C_0 = \left\{j \in [k] : \underline{c_1(S_j)} = 0\right\}$   
6  $U_1 = U \setminus \bigcup_{j \in C_0} S_j$   
7 if  $U_1 = \emptyset$   
8 return  $C_0 \vdash b_{\mathcal{C}}$  observable, frapped cover  
9 else  
10  $S_1 = \left\{S \in \{S_1, \dots, S_k\} \mid S \cap U_1 \neq \emptyset\right\}$   
11 return  $C_0 \cup$  layeringSetCover $(U_1, S_1, c_1)$$ 

#### Theorem 5.15 (layering yields *f*-approx)

layeringSetCover is an *f*-approximation for WEIGHTED-SET-COVER.

4

Proofs o rebulic cover by induction on recursion calls 
$$V$$
  
o approx guarates by induction  
base : by Lemma f-approx  
hypothesin;  $G_1$  f-approx wind.  $U_1$ ,  $S_1$ ,  $C_1$   
sky:  $G^*$  optimal set cover will  $G$   
 $G_0^* := Sie G^*$ ;  $S_2 \leq U_0$   
 $U \leq 1$   
 $U \leq 1$   
 $U \leq 1$   
 $C_1^* := G \leq C_0^*$   
 $U \leq 1$   
 $C_2^* := G \leq C_0^*$ 

- 56

 $\square$