

Advanced Algorithmics

Strategies for Tackling Hard Problems

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Lecture 5

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3.1 Problem Kernels

Preprocessing

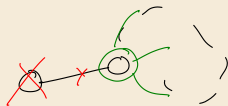
Idea: Reduce size of the instance (in poly-time)
without changing the outcome

heuristic: CNF-SAT : clause one literal

→ reduces the size, but in we not

Examples Vertex Cover (VC)

- isolated vertices
- vertices of degree 1



G-O

O-O

Assume p -Vertex-Cover

$$H = \{v \in V, \deg(v) > k\}$$



Remove H from G

Adjust parameter $k - |H|$

Buss' reduction for VC

G' = resulting graph all vertices have degree $\leq k$ ≥ 2

$\Rightarrow k$ nodes can only $\leq k^2$ edges ; if $m > k^2$ \Downarrow No instance

\Rightarrow can assume $m \leq k^2$ $n \leq m \leq k^2$

\Rightarrow size of remaining instance is $O(k^2)$

Definition 3.27 (Kernelization)

Let (L, κ) be a parameterized problem. A function $K : \Sigma^* \rightarrow \Sigma^*$ is *kernelization* of L w.r.t. κ if it maps any $x \in L$ to an instance $x' = K(x)$ with $k' = \kappa(x')$ so that

1. (self-reduction) $x \in L \iff x' \in L$
2. (poly-time) K is computable in poly-time.
3. (kernel-size) $|x'| \leq g(k)$ for some computable function g

We call x' the *(problem) kernel* of x and g the *size of the problem kernel*. ◀

Theorem 3.28 (Buss's Reduction is Kernelization)

Buss' reduction yields a kernelization for p -VERTEX-COVER with kernel size $\mathcal{O}(k^2)$. ◀

see above



Theorem 3.29 (FPT \leftrightarrow kernel)

A computable, parameterized problem (L, κ) is fixed-parameter tractable if and only if there is a kernelization for L w.r.t. κ .

Proofs " \Leftarrow " We have kernelization K , A decider for L in time T
w.l.g.s T weakly inc

FPT-algo

$$(1) \quad x \stackrel{?}{\in} L \quad \rightsquigarrow \quad x' = K(x)$$

$$|x'| \leq g(\underbrace{\kappa(x)}_k)$$

poly-time

$$(2) \quad A(x') \text{ runs in time } T(|x'|) \stackrel{\text{inc.}}{\leq} T(g(k)) =: f(k)$$

$$\hookrightarrow O(f(k) + p(|x'|)) \quad \text{FPT-algo.}$$

" \Rightarrow " Let A be fpt-algo for (L, κ) with time $f(k) n^c$

Kernelization

(1) Simulate A on x for $\leq n^{c+1}$ steps
(poly-time)

Case 1: A terminated \rightarrow Know answer

Return some small trivial

Yes / No - Instance

Case 2: A not finished

$$\rightarrow n < f(k)$$

$$n^{c+1} < n^c f(k)$$

\Rightarrow Original instance is a kernel

□

Theorem 3.30 (Kernel for Max-SAT)

p -MAX-SAT has a problem kernel of size $O(k^2)$ which can be constructed in linear time. ◀

Proof: $(x \vee y \vee \bar{z}) \wedge (x \vee y \vee \bar{z}) \wedge (\bar{x} \vee z) \wedge (\bar{y} \vee z)$

$$\leadsto \{ \{x, y, \bar{z}\}, \{x, y, \bar{z}\}, \{\bar{x}, z\}, \{\bar{y}, z\} \}$$

(*) Assumption: Each variable shows up at most once per clause

Observation: $m = \# \text{clauses}$

assume $k \leq \lfloor \frac{m}{2} \rfloor$

always possible: choose any assignment

check if fulfills $\geq k$ clauses

if not negate it $\leadsto \lfloor \frac{m}{2} \rfloor$ satisfied.

This cannot fix more than $k-L$ variables
for L long clauses, find L "free" variables
' \Rightarrow ' trivial.

\mathcal{F}_S has only clauses with $\leq k$ literals

$$\Rightarrow \leq k \cdot m \leq 2k^2$$

computable in poly-time



Corollary: p -Max-Sat \in FPT

Vertex Cover as (Integer) Linear Program

Consider optimization version of VERTEX-COVER:

Given: Graph $G = (V, E)$

Goal: Vertex cover of G with minimal cardinality.

\rightsquigarrow equivalent to the following linear program

$$\begin{aligned} \min & \sum_{v \in V} x_v \\ \text{s. t. } & x_u + x_v \geq 1 \quad \text{for all } \{u, v\} \in E \\ & \del{x_v \in \{0, 1\}} \quad \text{for all } v \in V \end{aligned}$$

Consider *relaxation* to $x_v \in \mathbb{R}, x_v \geq 0$.

\rightsquigarrow LP that can be solved in poly-time.

) block box

For an *optimal* solution \vec{x} of the *relaxation*, we define

$$\sum x_v \leq \sum x_v^i$$

$$I_0 = \{v \in V : x_v < \frac{1}{2}\}$$

$$V_0 = \{v \in V : x_v = \frac{1}{2}\}$$

$$C_0 = \{v \in V : x_v > \frac{1}{2}\}$$

Theorem 3.31 (Kernel for Vertex Cover)

Let $(G = (V, E), k)$ an instance of p -VERTEX-COVER.

1. There exists a minimal vertex cover S with $C_0 \subseteq S$ and $S \cap I_0 = \emptyset$.
2. V_0 implies a problem kernel $(G[V_0], k - |C_0|)$ with $|V_0| \leq 2k$.

Here $G[V_0]$ is the induced subgraph of V_0 in G .

Proof: ad 1 Assume S is optimal VC for G

$S' = (S \setminus I_0) \cup C_0$ is also optimal VC

$$= (S \setminus S_I) \cup \overline{S_C}$$

$$S_I = S \cap I_0 \quad \overline{S_C} = C_0 \setminus S$$

" S' VC" only edges with I_0 endpoints could remain uncovered

$$e = \{v, w\}, v \in I_0 \Rightarrow x_v < \frac{1}{2}$$

$$\Rightarrow x_w > \frac{1}{2} \quad \text{since } x_v + x_w \geq 1$$

$$\Rightarrow w \in C_0 \quad S' \supseteq C_0 \quad e \text{ covered.}$$

"|S'| opt" $|\overline{S}_C| \leq |S_I|$

Define $\varepsilon := \min \{x_v - \frac{1}{2} ; v \in C_0\} > 0$

Define $\vec{x}' = \vec{x}$ except

$u \in S_I \quad x'_u := x_u + \varepsilon$

$v \in \overline{S}_C \quad x'_v := x_v - \varepsilon \geq \frac{1}{2}$
 $\in C_0$

\vec{x}' also fulfills constraints of LP

$\forall e = \{u, v\} \quad x'_u + x'_v \geq 1 \quad C_0 \setminus S$

only interesting edges have $v \in \overline{S}_C$ (for other $x'_u \geq x_u$)

(1) $u \in I_0 \setminus S$

$\leadsto u \notin S, v \notin S \quad \notin S \setminus VC$

(2) $u \in S_I \quad \leadsto x'_v + x'_u = x_v + x_u \geq 1$

(3) $u \notin I_0 \Rightarrow x'_u \geq \frac{1}{2}, x'_v \geq \frac{1}{2} \quad x'_v + x'_u \geq 1$

Since \vec{x}' optimal, $\sum_v x'_v \geq \sum_v x_v \Rightarrow |S_I| - |\overline{S}_C| \geq 0$
 $\sum_v x_v + \varepsilon (|S_I| - |\overline{S}_C|) \quad \Rightarrow \quad |\overline{S}_C| \leq |S_I|$

□ (1)

ad 2

LP objective \leq ILP objective for reduced instance

$$\Rightarrow |S| \geq \sum_{v \in V_0} x_v = \frac{1}{2} |V_0|$$

opt.
vertex cover
for $G[V_0]$

We apply the above reduction iteratively,
until the optimal $x = (0.5, \dots, 0.5)$

If now $|V_0| > 2k$, we know for sure there is no VC (with k nodes)

→ return no-instance

otherwise $|V_0| \leq 2k \leadsto$ kernel.

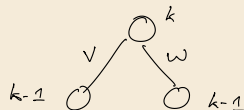
□.

3.2 Depth-Bounded Exhaustive Search

After a kernelization, we still have solve the kernel

Example: VC

for every edge e : either take v or w
 $\{v, w\}$: - solution gets v
remove v from graph
solve resulting problem recursively.
 $\leadsto S_v$
- solution with w
remove w
recurse on
 $\leadsto S_w$
return smaller S_v, S_w



2^k